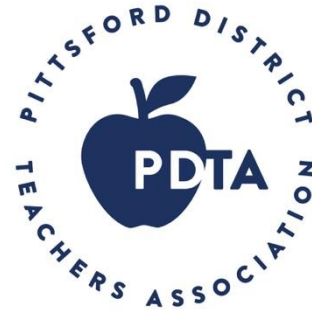


PDTA Political Action Building Volunteer



Qualities:

- Trustworthy
- Confidential
- Responsible
- Professional
- Reliable/dependable
- Problem solver
- Friendly
- Organized
- Good listener and communicator
- Hard working/can get “stuff” accomplished
- Respected by various stakeholders
- Knowledgeable about the benefits of union membership, and is willing to speak to others about our union
- Committed - aligned with the purpose and direction of the union
- Knowledgeable of politics at local/state/federal level (or willingness to learn)
- Comfortable discussing political topics

Responsibilities:

- communicating and disseminating information, at the building level, throughout the year on NYSUT and PDTA’s political efforts
- making personal contacts with members to motivate others to be active in their union, to help others understand union actions, and political activity.
- facilitating the yearly VOTE-COPE campaign in your building, which will entail a few after school meetings
- making phone calls for the school budget & school board voting season (or finding people within your building to make these calls) **It is your job to make sure that if you are unable to do this, someone from your building will.**
- making phone calls for NYSUT phone banks for nationally and locally endorsed candidates during elections

Political Action volunteers should also plan on:

- attending the Legislative Breakfast or other lobbying events throughout the year (or finding people within your building to attend these events) **It is your job to make sure that if you are unable to attend an event, someone from your building will be in attendance.**
- attending NYSUT Rochester Regional fall conference

Training and support systems:

- Local PDTA training
- Rochester Regional NYSUT training – one to two days in August
- Rochester Regional Negotiations conference – once yearly in Rochester
- NYSUT Leadership Institute
- Building Representative and Assistant Representatives
- The Political Action Chair
- PDTA President